

CORINE BRITTO

USER EXPERIENCE DESIGNER

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PROFILE

Versatile and impact driven User Experience Designer with 10+ years of experience in Textile Design. From conception to production, I apply my superior design aesthetic and attention to detail to create original, high quality designs. Looking to pivot career path towards roles that utilize user experience design skills.

WORK EXPERIENCE

Access to Places

Providence, RI

User Experience/ User Interface Designer

November 2015 - July 2016, May 2020 - Present

- Contributor to a Startup creating Products for Visually Impaired Users. Projects include Museum Reader, a platform to make Museum Exhibits accessible to Visually Impaired Patrons, and TrippMap, an app to help Visually Impaired Transit Users navigate subway stations.
- Designed High-Fidelity Accessible Prototypes for Visually Impaired Users. Iterated on Designs based on User Feedback and Technology Constraints.

Carnegie Mellon University, COVID-19 Innovation Project

Pittsburgh, PA

Lead User Experience Design Intern, Economic Impact Team

June 2020 - August 2020

- University organized initiative to develop solutions for communities impacted by the pandemic.
- Lead team in conducting exploratory research, stakeholder, and journey maps to understand the economic impact of the pandemic.
- Developed COVID -19 safety rating system to empower consumers to support businesses with good safety protocols.

Carnegie Mellon University

Pittsburgh, PA

Teacher's Assistant

January 2020 - May 2020

- Partnered with Service Design Professor by developing effective strategies for Graduate Students and Course Management.
- Mentored students during and outside of class to support the progression of coursework which reinforced Learning Objectives and improved Student Performance.
- Synthesized and translated Student Survey data in creating cohesive, high-performing project teams for conducive and collaborative work environments.

Mayo Clinic Center of Innovation

Rochester, MN

Innovation Intern

June 2019 - August 2019

- Collaborated and Partnered with Design Researchers dedicated to transforming Patient Healthcare Experiences.
- Utilized Qualitative Research methods in analyzing patient experience data and shared insights that contributed to improvements in the quality of service for international patients.

Carnegie Mellon University

Pittsburgh, PA

Research Assistant

August 2019 - February 2020

- Researched Sustainable Design practices for Professor's upcoming book on Emotionally Durable Design and Sustainability.
- Utilized Qualitative Research Methods in Analyzing and Documenting literature on Cultural Influences, Sustainable Practices, Consumer Psychology and Behavior, Sustainable Product Design companies, and Circular Economy to provide more insight on Book Design and Consumer Research.

CA Gift

Providence, RI

Product Designer

March 2015 - July 2018

- Designed and developed Giftware and Home Goods for a small Gift Company. Generated concepts and followed through to production.
 - Researched competitive brand innovations in Product Design, Aesthetics, and Packaging that translated into profits.
 - Pitched and executed Creative Concepts based on Market and Trend Research which diversified and modernized the Product Line.
 - Exercised knowledge of various manufacturing processes, to solve technical problems and meet Customer Requirements.
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EDUCATION

Carnegie Mellon University

Master's of Design, Interaction Design

Rhode Island School of Design

Bachelor of Fine Arts, Textile Design

TECHNICAL SKILLS & SOFTWARE TOOLS

- Generative Workshops
- Design Thinking
- Service Design
- User Research
- User Journey Maps
- User Personas / Scenarios
- Interaction Design
- User Interviews / Surveys
- Prototyping
- Wire-Framing
- Usability Testing
- Storyboarding
- Visual Design
- Adobe Photoshop
- Adobe Illustrator
- Adobe XD
- Sketch
- Figma
- InVision
- HTML/ CSS